

STUDENT NAME \_\_\_\_\_

USERNAME \_\_\_\_\_

ADVISOR \_\_\_\_\_

**GEP Requirements 30 - 33 CREDITS**

Eng100 or Equiv. - 3 Credits                                                    

PHED - 2 Courses  
*not counted toward the total 120 credits to graduate*                                                    

Fine Arts/Humanities "AH"  
3 Credits - *in a discipline other than ART*                                                    

Social Sciences "SS"  
9 Credits      Discipline 1:                       
*must come from at least two disciplines*      Discipline 2:                     

Math/Statistics "M" - 3 Credits                                                    

Biological/Physical Science "S"  
6 Credits  
*one class must have a lab component*                                                    

Language "L" - 0-3 Credits  
*requires proficiency through 201 level*  
*see catalog for details*                                                    

Culture "C" - 6 Credits                                                    

**General Electives 33 - 39 CREDITS**

Course Name	Course #	Credits/Grade
1	_____	_____
2	_____	_____
3	_____	_____
4	_____	_____
5	_____	_____
6	_____	_____
7	_____	_____
8	_____	_____
9	_____	_____
10	_____	_____
11	_____	_____
12	_____	_____
13	_____	_____

**Visual Arts Core 24 CREDITS**

	Course #	Credits/Grade
VC 1: Two Dimensions	ART 210	_____
VC 2: Camera Vision	ART 211	_____
VC 3: 3D Form, Space & Interaction	ART 212	_____
VC 4: Time Based Media Drawing 1	ART 213	_____
Intro to Art & Media Studies	ART 214	_____
Studies in Visual Culture	ART 215	_____
	ART 216	_____

*(OR ART 220 & ART 221)*

**PLUS select ONE of the following:**

ART 318, 319, 321, 323, \_\_\_\_\_  
328, 329, 349, 424, 425, 427, 428, 429 \_\_\_\_\_  
*(ART 329/429 are repeatable if topic varies)*

**Animation Concentration 24 CREDITS**

	Course #	Credits/Grade
Intro to Animation	ART 341	_____
History of Animation	ART 343	_____
Writing for Media Arts	ART 347/383	_____
<b>OR</b> Sound Design	ART 384	_____
Intro to 3D Animation	ART 387	_____
Animation in the Physical World	ART 387	_____
Motion Graphics & Compositing	ART 447	_____
Real-Time Animation	ART 486	_____
Senior Projects	ART 489	_____

**PLUS select One Animation Elective: (3 credits)**

ART 314: Drawing II  
ART 380: History and Theory of Games  
ART 389: Topics in Animation and Interactive Media  
ART 484: Advanced 3D Animation  
ART 485: Team-based Game Development  
ART 487 Pre-Production for Animation  
ART 488: Advanced Topics in Animation  
ART 494/496: Internships (3 credits)  
ART 495: Independent Study (3 credits) \_\_\_\_\_

**ADDITIONAL GRADUATION REQUIREMENTS:**

- Complete one course with the writing intensive "WI" designation
- A total of 120 credits
- 45 upper level (300/400) credits
- A minimum cumulative gpa of 2.0
- GEPs must be passed with a 'C' or better
- Visual Arts major courses must be passed with a "C" or better